

## **KNOWLTON PLAY**

### **SYNOPSIS**

**(as per 16 /3 / 94)**

Scene One: Audience on ridge near entrance. Observe in distance ensemble of FIELD WALKERS / SOUNDS / SINGING. Audience led forward by NARRATOR in towards church, staying on south side ...

Scene Two: NARRATOR cues in BELL ROBBERS inside church tower.

Scene Three: NEOLITHIC RITUAL. AUDIENCE become moving sandwich (!) with music / singing coming from within church, and outer ring of NEOLITHICS circling with fire / sounds etc. Audience led right round to North side of church to watch end of 'endless' ceremony.

Scene Four: NARRATOR stops audience and gets them to face yews, looking north, with backs to church. SAXON CHRISTIAN scene. (Christians may enter through yews and come up to middle of rings, facing church. Confrontation with local pagans.)

Scene Five: NARRATOR introduces PLAGUE SCENE, moving audience as necessary to see effigy of death and cart arriving.

Scene Six: NARRATOR turns audience and introduces DUKE OF MONMOUTH SCENE: in church.

Scene Seven: NARRATOR moves audience for end of bell robbing scene. CHORUS from everyone.

**FINALE**